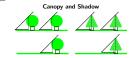
Shadow index estimation algorithm development and improvement

Masao MORIYAMA (Nagasaki Univ.)

19 Jan. 2022

Contents

- 3. Application: Broadleaf/Needleleaf forest discrimination



⇒ Shadow area reflects the leaf and canopy type

Definition

Land leaving radiance from a pixel $I_s = (F_r \cos(\theta_s^i) + F_d)_{\pi_s^i}^2, (\text{if } \theta_s^i > \pi/2, \cos(\theta_s^i) = 0)$ $F_{r}^{\cdot}; \text{ direct solar irradiance, } \theta_s^i; \text{ average incident angle, } F_d; \text{ diffuse so average surface reflect ance } \leftarrow \text{ Direct reflection contains the } :$

Reflectance scale up $I_s = \sum [w_i(F_r \cos(\theta'_{si}) + F_d) \frac{e_i}{\pi}] = (F_r \cos(\theta'_s) + F_d) \frac{e_i}{\pi},$ $(w_i:$ area proportion of the ith subsurface)

Assumptions 1. Each subsurface within a pixel has the same reflectance μ_i and incident angle θ_{st}^{ij} . 2. F_{tt} is negligible. (SWIR, SGLI/SW03: $1.6[\mu m]$) 3. $\sum [w_i F_i \cos(\theta_{st})] = F_t \cos(\theta_{st}) = \sum_{i=1}^{n} [w_i F_i \cos(\theta_{st})] = F_{st} = \frac{1}{n} [e^{-\frac{\pi}{n}}]$

Definition of the average surface reflectance: $\rho = \sum w_i \rho_i$ Definition of the average incident angle: $\cos(\theta_s') \rho = \sum w_i \cos(\theta_{si}') \rho_i$

Definition (contd.)

elationship between the shadow content and $\sum w_i \cos(\theta'_{si})\rho_i$				
ρ_i	Uniform random number within the range of			
	0.05 - 0.1, 0.15 - 0.3, 0.25 - 0.5, 0.35 - 0.7, 0.45 - 0.9			
w_i	Uniform random number within the range of			
	$1.0 \times 10^{-10} - 1.0 \times 10^{-6}$			
$1 - \cos(\theta'_{si})$	Log-normal distribution with the average of 0.1 - 0.9			
	and the standard deviation of 0.2, 0.4, 0.6			
Cast shadow	Uniform random number within the range of			
	0 - 0.01, 0 - 0.05, 0 - 0.1			



 $SDI = \exp(c \: \rho_{SW03} \cos(\Theta_s))$

SGLI Shadow Index product (SDI)

- Assumption 1: Neglect the diffuse solar irradiance → 1.6 [µm] (SW03) and not hazy aerosol condition.

 Assumption2: For the vegetation area. In the case of NDVI < 0.75, On the QA field, Non-vegetation flag is assigned.

 Coeff. definition and validation: From LPC (USGS/3DEP) and the solar geometry at the observation, the shaded area within a pixel is computed.



on between JAXA/HRLULC (contd.)

SDI and forest type: Shirakami beech forest

Comparison between JAXA/HRLULC

JAXA/HRLULC(High Resolution Land Use Land Cover): 10[m] resolution land use land cover dataset





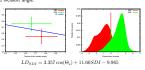






SDI based forest type variable: LDSDI

⇒ Linear discrimminant function for DBF and ENF seration usinf SDI and incident angle.



入射角余弦との相関が低い

Class		LD_{SDI}	
		-0.295103	
ENF	-0.706243	-0.255804	
All	-0.642731	-0.373973	



LDSDI

Less incident angle dependency but still re high solar elevation

Summary and the future plan

- SDI version 3 is developed and validated.
 For the forest type discrimination, SDI and solar incident angle based variable is defined and shows the probability of the forest type discrimination in the high solar elevation season.
 LPC based validation will be continued. (Not only 3DEP, but Japanese
- 3. LPC based validation will be continued. (Not only 3DEP, but Jap local government provided LPC)

 4. LANDSAT SDI will be developed for the indirect validation.

 5. LDSDI will be refined for the VRI → AGB coefficient definition.

LST estimation algorithm development and

improvement Masao MORIYAMA (Nagasaki Univ.)

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- GCOM-C/SGLI LST product error analysis
 Effect of the time difference between





SGLI/LST estimation algorithm

Inputs: Brightness temp. T_1, T_2 , Radiation parameters from the numerical forecasting data τ, I_n, F Unknowns: $\epsilon_1, \epsilon_2, T_s$

 $\label{eq:proposed} \begin{array}{c} \text{ψ rewnoman teration} \\ J = \sqrt{f_1^2 + f_2^2 + f_2^2} \rightarrow \min, T_{i_1} \varepsilon_1, \varepsilon_2 \rightarrow : \text{solution} \\ J \leq 1[\mathsf{K}] \colon \mathsf{Converged}, \ 1 < J \leq 2[\mathsf{K}] \colon \mathsf{Semi-converged}, \ J > 2[\mathsf{K}] \colon \mathsf{Non-converged}, \\ \rightarrow \mathsf{QA} \end{array}$

RTC, Split window

 $\begin{array}{ll} \textbf{Simplified radiative transfer code} \\ \textbf{Precipitable water, Surface air temperature:} & \textbf{Inputs} & \xi: \\ \textbf{thickness}(\tau(\theta) = \exp(-\xi/\cos\theta)), & I_a(\theta): \ \textbf{Path radiance } F: \ \textbf{Do} \end{array}$

Numerical forecaseting data

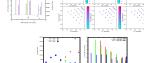
From JMA GPV/GA (00, 06, 12, 18UTC, 0.5°) at the nearest time of the observation \rightarrow The surface air temperature and the precipitable water \rightarrow Transintance, Path radiance and downward irradiance \rightarrow 3D bilinear interpolation at each pixel

↓
course resolution and miximum 3hours time difference
sheric data error → LST estimation error



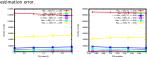


LST estimation from the simulated data

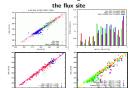


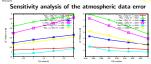
Sensitivity analysis of the atmospheric data error

Add the offset to the simulation data(Air temperature + 1, 2, 3[K], Precipitable water \times 0.95, 0.90, 0.85) \rightarrow Convergency and LST estimation error.

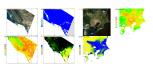


Validation result from the longwave radiation data at the flux site



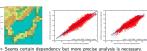


2019/09/01 RRV, 2020/08/11 KANTO



Comparison between AMeDAS and numerical forecasting surface air temperature

- ical forecasting data: NCEP Reanalysis2(d083.2) 1[deg.], 00.
- between the 1 [deg.] averaged elevation and is within 10[m], at $\underline{11}$, $\underline{23}$ JST



Summary and the future plan

- From the numerical simulation data, The large LST estimation error conditions are clarified.
 The time difference between the observation and the numerical forecasting data affects the LST estimation error under the low transmittance condition.
- To make ease the interpretation of the LST estimation error from the QA and the estimated emissivity,
 To compensate or notify the time difference effect, the analysis of the surface air temperature effect under the complete clear condition.